

Entity Operation

This section will study the method of input, update, find, remove, disposition, the data on a certain DB using the ORM service.

Input

The persist() method in the EntityManager should be called to add the data case by case on the DB. The entity in calling the persist() method should be transmitted as the input element.

Sample Source

```
private Department addDepartment() throws Exception {
    // 1. insert a new Department information
    Department department = new Department();
    String DepartmentId = "DEPT-0001";
    department.setDeptId(DepartmentId);
    department.setDeptName("SaleDept");
    department.setDesc("Sales Department");

    em.persist(department);
    ...
    return department;
}
```

Above example delivers and processes the Entity of department as input factor to persist() method of EntityManager.

Update

Updating data is possible in two ways. First, it can be updated by calling the merge() method in the EntityManager, and revising case by case on the DB. When a certain object is in persistent state and there were changes in properties of the object, the change is checked when terminating transaction without calling the method directly and the change is reflected on the DB.

merge Sample Source with calling

```
public void testUpdateDepartment() throws Exception {
    // 1. insert a new Department information
    Department department = addDepartment();

    // 2. update a Department information
    department.setDeptName("Purchase Dept");

    // 3. explicit method calling
    em.merge(department);
}
```

Above example delivers and processes the Entity of department as input factor to merge() method of EntityManager.

merge Sample Source without calling

```
public void testUpdateDepartment() throws Exception {
    // 1. insert a new Department information
    Department department = addDepartment();

    // 2. update a Department information
    department.setDeptName("Purchase Dept");
}
```

```
    // commit. successful update!!!  
}
```

Above example changes through `setDeptName()` and is changed at the time of Commit processing.

Find

One case data can be inquired from the DB by calling the `find()` method in the entity manager. The ID of the subject entity in calling the `find()` method should be transmitted as an input factor.

Sample Source

```
private void assertDepartmentInfo(String departmentId, Department department)  
    throws Exception {  
  
    Department result = (Department) em.find(Department.class, departmentId);  
  
    //...  
}
```

Above example delivers and processes the Entity Id of `departmentId` as input factor to the `find()` method of `EntityManager`.

Remove

One case data can be inquired from the DB by calling the `remove()` method in the entity manager. Deliver the Entity that becomes the target at the time of `remove()` method calling as input factor.

Sample Source

```
public void testDeleteDepartment() throws Exception {  
  
    // 1. insert a new Department information  
    Department department = addDepartment();  
  
    // 2. delete a Department information  
    em.remove(department);  
  
}
```

Above example delivers and processes the Entity of `department` to `remove()` method of `EntityManager`. However, it should be noted that in above example, since `department` object is same object as the one registered in DB, `remove` cannot be used as it is. But, if only key is created new identically, `remove` cannot be used directly. In this case, process as follows.

Sample Source

```
public void testDeleteDepartment() throws Exception {  
  
    Department department = new Department();  
    department.setDeptId = "DEPT_1";  
  
    // 2. delete a Department information  
    em.remove(em.getReference(Department.class, department.getDeptId()));  
  
}
```

In above example, call `getReference` method, extract the object information corresponding to Id of Entity and call `remove` with that information as input factor.

Disposition

One case data can be inquired from the DB by calling the `persist()` method in the entity manager. Delete items in the memory by calling `flush()`, `clear()` with certain term in order to prevent `OutOfMemoryException`.

Sample Source

```
public void testMultiSave() throws Exception {  
    for (int i = 0; i < 900 ; i++) {  
        Department department = new Department();  
        String DeptId = "DEPT-000" + i;  
        department.setDeptId(DeptId);  
        department.setDeptName("Sale" + i);  
        department.setDesc("Sales Department" + i);  
  
        em.persist(department);  
        logger.debug("=== DEPT-000"+i+" ===");  
  
        // To avoid OutOfMemoryException  
        if (i != 0 && i % 9 == 0) {  
            em.flush();  
            em.clear();  
        }  
    }  
}
```

Callback Methods

Callback function is defined by defining entity classes or `EntityListner` to separate the logics as business logic checking into before and after the actual entity operation.

Callback Methods

| Method Name | Description | Related Operation |
|-------------|--------------------------------------|-------------------------|
| PrePersist | Execute at the timing before Persist | persist |
| PostPersist | Execute at the timing after Persist | persist |
| PreRemove | Execute at the timing before Remove | remove |
| PostRemove | Execute at the timing after Remove | remove |
| PreUpdate | Execute at the timing before Update | merge |
| PostUpdate | Execute at the timing after Update | merge |
| PostLoad | Execute at the timing after Find | find |

Defining in Entity

The callback function is subscribed on the annotation directly on the entity class to define methods.

Define Source – Define in Entity class

```
@Entity  
public class User {  
    @PrePersist  
    @PreUpdate  
    protected void validateCreate() throws Exception {  
        if (getSalary() < 2000000 )  
            throw new Exception("Insufficient Salary !");  
    }  
}
```

```
}
```

Above example shows whether salary is below 2,000,000 before the timing before Persist, Update. Update corresponds to the case of using merge() of EntityManager and the case of performing update using ql.

Sample Source - merge() use case

```
@Test
public void testUpdateFailUser() throws Exception {

    newTransaction();

    User getUser = (User) em.find(User.class, "User1");
    assertEquals(getUser.getSalary(), sal );
    user.setSalary(1000000);

    em.merge(user);

    // 2. Update User , execute update when transaction terminates rather than above merge() calling.

    try{
        closeTransaction();
    }
    catch( Exception e ){
        e.printStackTrace();
        assertTrue("fail to PreUpdate.",e instanceof Exception);
    }
}
```

Above example shows that Exception occurs if the salary is set to below 2000000 and updated.

Sample Source - Update case through ql

```
@Test
public void testUpdateFail2User() throws Exception {

    newTransaction();

    User getUser = (User) em.find(User.class, "User1");

    StringBuffer ql = new StringBuffer();
    ql.append("UPDATE User user ");
    ql.append("SET user.salary = :salary ");
    ql.append("WHERE user.userId = :userId ");

    Query query = em.createQuery(ql.toString());
    query.setParameter("salary", 1000000);
    query.setParameter("userId",getUser.getUserId());

    // 2. Update User , Update executed when terminating Transaction rather than above merge()
    calling.
    try{
        closeTransaction();
    }
    catch( Exception e ){
        e.printStackTrace();
        assertTrue("fail to PreUpdate.",e instanceof Exception);
    }
}
```

Above example shows that exception occurs if the salary is set to below 2000000 and updated. It can be also checked that Exception occurs identically when requesting the Update using ql.

Defining EntityListener

The EntityListener is indicated on the entity class. Indicate the annotation on the EntityListener to define methods.

Define Source – Define to EntityListener class

```
@Entity
@EntityListeners(egovframework.sample.model.callback.AlertMonitor.class)
public class User {
}

// AlertMonitor class defined above
public class AlertMonitor {
    @PostPersist
    public void newUserAlert(User user) {
        System.out.println(user.getUserName()+" Created!");
    }

    @PostLoad
    public void usrGetAlert(User user) {
        System.out.println(user.getUserName()+" Get!");
    }
}
```

It differs in that the location of definition differs and original entity should be transferred to the parameter, but it works same as the designation in entity class.